

**Simon (aka Rocky) - Cleric****Hero Diplomat****Medium Natural Humanoid (Human)****XPV 140**

Senses: Normal Vision, Magic: +6/11; Perception: +5 Social Rank: 5

Physical Health 16 + 19 Mental Health 14 + 10 Social Health 23 + 25 Initiative: +10

Str Def: 15 Gen Def: 11 Cha Def: 16 Speed: 6

Dex Def: 22 Awa Def: 13 Wit Def: 18 AP: 2

**Healing Touch (Move; Melee touch; You or one ally) Divine — Nature, Healing**

Effect: The target is healed 6 physical scratches.

**Healer's Hands (Move; Personal Stance) Divine — Healing, Stance**

Effect: While in this stance, you have a 3 bonus to per die healing. Whenever an adjacent ally is struck by an attack, as an immediate free action you may heal 1 physical scratch on that ally.

**1 (Fullx2; Ranged 6, Area 7; You and each ally in the area) Divine — Healing, Leadership**

Effect: You are healed 6 physical scratches. Each other target is healed 1d12+5 physical scratches.

**Divine Light (Full; Melee 6; Sustain Minor; Yourself and each ally) Divine — Aid**

+Rit vs 20; Effect: The target gets a +1 bonus to defenses and damage reduction 1 until your next turn. Your holy symbol acts as a bright light source (see Light Sources, page 176). If the caster stops sustaining this ritual, the effect ends and the light vanishes after 2 rounds.

**Vitality — Toughness:** Your Physical and Social wounds pools increase by your Endurance while you are in a divine stance.**Divine — Faith Rituals:** Learn one Faith Ritual when you take this talent. You are proficient with the following implements. Holy Symbol and Holy Weapon. Use Discipline to hit when making universal attacks with those implements.**Vitality — Improved Toughness:** Your scratches pool increases by your Endurance while you are wielding a divine implement or in a divine stance.**Divine — Light Armor Proficiency:** You are proficient in wearing Light armor.**Divine — Cleric Weapon and Shield Proficiency:** You are proficient with the following weapons. Club, Flanged Mace, Quarterstaff, Sledge. Use Discipline to hit when making simple attacks with those weapons. You are proficient with light shields and heavy shields.**Healing — Healing Symbol:** At the end of any turn you dealt radiant damage to a foe while wielding a holy symbol, one ally within Social squares heals 1 physical scratch.

Stats: Agi 4, Awa 5, Cha 8, Dex 7, End 5, Foc 6, Gen 3, Men 1, Phy 3, Pow 2, Soc 6, Sta 8, Str 5, Will 11, Wit 10, Base Size: 5'8" Weight: 153 Total Weight: 191.5

Skills:-none-; Languages: Common

Equipment: Chain shirt, Club, 10 Rations - simple, Backpack, Bowl - wooden, Spoon, Knife, Light Shield, Clothing - simple, Ball - leather, Cup - wooden, 66 GP, 9 SP, 4 CP

The shield is blue and white, displaying the symbol of Eryn, The club is about 3 feet long.